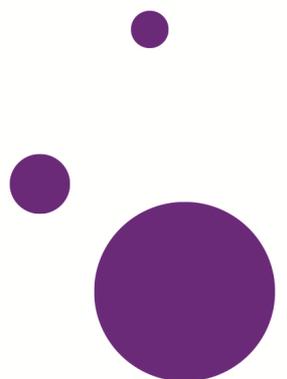




**SMPP Server**  
**http GATEWAY**  
**Version 2.0**



## Introduction

The http server platform allows users to send messages through this platform. To access your statistics and invoicing data you can enter the website <http://www.nrsgateway.com> with your user log-in.

Communication with the client will not be via any API provided by the company, as it will simply be HTTP communication, with some parameters to the indicated URL. This process is detailed below.

## TECHNICAL PLATFORM

### Request to send SMS

To send SMS through the platform, the client will launch us a request to the website indicated above, using certain parameters (text to send, phone number, recipient, sender, etc.), and we will send a response confirmation that everything went well, or an error response if it hasn't

The available configuration options, the URL that should be called, and the parameters supported will be detailed below.

To create the URL, the client must make a GET call to the following address:

<https://gateway.plusmms.net/send.php>

Going through a series of parameters:

- **text:** message of the text. At most you can have 160 characters if you do not specify that the message is multi-part (see 'parts' parameter). The text must be encoded in UTF-8
- **to:** mobile phone number of the message recipient. You must include the prefix (eg: In Spain 34666666666). This field allows you to specify multiple recipients; this requires separate phone numbers by a space (eg 34,666,666,666 34,666,666,667 34,666,666,668)

- **from:** Text Sender, this label will consist of 15 numbers or 11 alphanumeric.
- **username:** User provided by the company.
- **password:** Password of customer in smspc.net.
- **coding:** Possible values are 0 and 8. The value 0 for normal deliveries with GSM7 coding and 160 characters per message and the value 8 for UCS2 coding (UTF16) and 70 characters per message.
- **dlr-mask(opcional):** to receive delivery confirmations always leave at 8, if it is not needed this parameter does not have to be specified.
- **fSend (optional):** Date message sent. If you need to send scheduled messages, the delivery date can be specified indicating the date in the following format YYYYmmddHHiiss indicating the date format (eg: 20130215142000 would be February 15, 2013 at 14:20). If sending is immediate, this parameter does not have to be specified.
- **parts (optional):** Indicates the maximum number of parts in which the message to be sent will be divided. This variable is set to 1 by default, so if it is not specified and a message over 160 characters for encoding 0 is sent, the message will fail. Keep in mind that concatenated messages can only be 153 characters per party and each part is billed as one sending. The server will only use the minimum necessary parts for sending text even if the specified number of parts is greater than necessary. If the number of parts is less than that required for sending the text, the sending will fail with error 105.
- **trsec (optional):** Possible values are 1 and 0. With the 0 value the server does not change any character in the message, this is the default value. With value 1, server handles to modify the common invalid characters in GSM7 to valid characters with the following translation table: 'á' => 'a', 'í'=>'i', 'ó'=>'o', 'ú'=>'u', 'ç'=>'C', 'Á'=>'A', 'Í'=>'I', 'Ó'=>'O', 'Ú'=>'U', 'À'=>'A', 'È'=>'E', 'Ì'=>'I', 'Ò'=>'O', 'Ù'=>'U', 'o' => "", 'a' => "", 'Õ' => 'O', 'õ' => 'o', 'â' => 'a', 'ê' => 'e', 'î'=>'i', 'ô'=>'o', 'û'=>'u', 'Â'=>'A', 'Ê'=>'E', 'Î'=>'I', 'Ô'=>'O', 'Û'=>'U', 'ã' => 'a', 'Ã' => 'A'

### Call example:

```
https://gateway.plusmms.net/send.php?username=tu_user  
&password=tu_login&to=3465467445+34627455334+34627545454&text=  
Prueba+de+envio&from=TEST&coding=0&dlr-mask=8
```

The password (password) and the client code (username) will be provided by the company. It should be mentioned that in order to increase system security, the customer must specify the IP from where it will connect, only sending from the IP specified by the customer will be allowed.

As seen, the response that the platform returns when faced with a SMS sending request will have the following syntax:

**0: Accepted for delivery. ID 53337**

In the case of an error, a description of the reason for the error will be returned.

## Responses to HTTP requests

The syntax of the response has the following format:

{error code}: {descriptive message}. ID {sending identifier}

The identifier is only delivered if the request has succeeded. Response examples would be:

**0: Accepted for delivery. ID 53337**

**105: Text message missing.**

The possible answers are:

0 → "Accepted for delivery",

101 → "Internal Database error",

102 → "No valid recipients",

103 → "Username or password unknown",

104 → "Text message missing",

105 → "Text message too long",

106 → "Sender missing",

107 → "Sender too long",

108 → "No valid Datetime for send",

109 → "Notification URL incorrect",

110 → "Exceeded maximum allowed parts or incorrect number of parts",

111 → "Not enough credits",

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## Appendix A: Receipt notifications

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If you wish to receive receipt notifications in real time, you must specify the variable "dlr-url" with the URL of the client where you want to be notified of the sending status.

The operation consists in specifying the URL where you want to make a request to our server for each http request when a notification from the operator is received. To do this the customer must have an http server capable of receiving such notifications.

Our server will send the variables by the GET method as the customer wants. To do that in the URL that you send us, you have to put the variable name followed by an escape character that will contain the value, the escape characters have the form of the "%" character followed by a letter. This would be a URL example:

<http://mi.server.com/notifica.php?remitente=%p&tel=%P&estado=%d>

These are the defined escape characters:

NRS %i identifier that was delivered when the sending was done

%d value of the receipt notification

%p the sender of the SMS

%P the phone number of the SMS receiver

%t date of sending the message with "YYYY-MM-DD HH: MM" format, eg, "1999-09-21 14:18"

The %d value will return the final state of sending to us, the possible values are:

- 1: The message has been delivered to the recipient.
- 2: The message could not be delivered to the recipient.
- 4: The message was delivered to the SMSC, it is an intermediate notification, not an end result
- 16: It could not be delivered to the end operator

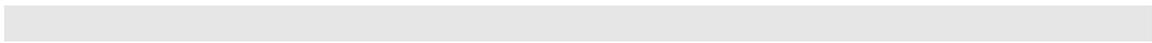
To better explain the process, an example of how the sending of an sms and the receipt notification will happen is given below.

First, we send the sms with the dlr-url variable to indicate the URL where we want to receive the delivery notification. We will add to this URL our dispatch identifier to identify it unambiguously when we receive it. The final url for the notification would be: <http://mi.server.com/notifica.php?idenvio=7584remitente=%p&tel=%P&estado=%d>

Therefore the final call we should do to send the SMS would be:

```
https://gateway.plusmms.net/send.php?username=tu_user&password=tu_login&to=3465467445+34627455334+34627545454&text=Prueba+de+envio&from=TEST&coding=0&dlr-mask=8&dlr-url=http%3A%2F%2Fmi.server.com%2Fnotifica.php%3Fidenvio%3D7584remitente%3D%25p%26tel%3D%25P%26estado%3D%25d
```

Assuming that all messages are delivered, we will receive to the notifica.php script three petitions with the state = 1, sender = TEST, iddelivery = 7584, and the corresponding phone number.



## Appendix B: Set of GSM7 characters

Basic set of characters

	0x00	0x10	0x20	0x30	0x40	0x50	0x60	0x70
0x00	@	Δ	SP	0	i	P	ı	p
0x01	£	_	!	1	A	Q	a	q
0x02	\$	Φ	"	2	B	R	b	r
0x03	¥	Γ	#	3	C	S	c	s
0x04	è	Λ	α	4	D	T	d	t
0x05	é	Ω	%	5	E	U	e	u
0x06	ù	Π	&	6	F	V	f	v
0x07	ì	Ψ	'	7	G	W	g	w
0x08	ò	Σ	(	8	H	X	h	x
0x09	Ç	Θ	)	9	I	Y	i	y
0x0A	LF	Ξ	*	:	J	Z	j	z
0x0B	Ø	ESC	+	;	K	Ä	k	ä
0x0C	ø	Æ	,	<	L	Ö	l	ö
0x0D	CR	æ	-	=	M	Ñ	m	ñ
0x0E	Å	ß	.	>	N	Ü	n	ü
0x0F	å	É	/	?	O	Ş	o	à

Extension of the basic character set, these characters occupy two positions

	0x00	0x10	0x20	0x30	0x40	0x50	0x60	0x70
0x00								
0x01								
0x02								
0x03								
0x04		^						
0x05							€	
0x06								
0x07								
0x08			{					
0x09			}					
0x0A	FF							
0x0B		SS2						
0x0C				[				
0x0D	CR2			~				
0x0E				]				
0x0F			\					